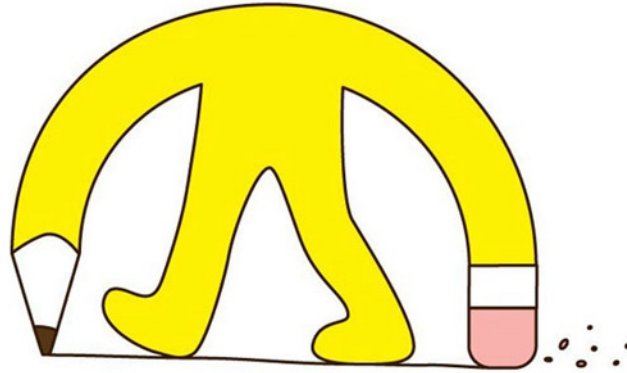


ART 121

COMPUTERS IN VISUAL ARTS



Course Description

This class is an exploration of digital print media in contemporary visual culture and its use in a fine art context. While advancing understanding and use of Adobe Photoshop and Adobe Illustrator as creative tools, you will be introduced to artists working in this area and will be tasked to pursue new ideas and expressions that make use of digital media through a fine art context. Your assignments will include working with digital drawing, digital photo editing, image manipulation and page layout to visually communicate expressive concepts.

The twice-weekly lab meeting is a time for students to have a hands-on learning experience in smaller groups and within a computer lab environment. Primarily this is a time for technical (software) learning, applying knowledge and ideas into an electronic format, and to have in-depth discussions and critiques surrounding student work and selected readings. You are asked to use the software tools and skills developed in this course as part of your creative expression, not become masters at them. Experimentation is highly encouraged and a critical part of creative expression.

Learning Outcomes

- * Use Illustrator to create original vector artwork.
- * Manipulate and create multi-artboard documents in Illustrator.
 - * Convert scanned images or sketches into vector artwork.
- * Use actions and automation in Photoshop. Create and edit animations in Photoshop.
 - * Build complex original art in Photoshop.

Instructor : Stephen Nachtigall
Office : SSH115
Lab / Lecture Room : RM.SSH-116D

Email : nachtis@linnbenton.edu
Tuesdays & Thursdays 9:00AM - 10:00AM
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Grading

Each project will be graded on technical skill, experimentation, follow through, in class participation, organization, completion of in-class exercises and overall follow through from idea to completion of each project. Grades are not entitlement, they are evaluations of growth and development.. It is the expectation in this course that you will work hard; hard work alone does not merit a mark for excellence. Late work will be excepted up until the 9th of March.

Reworked assignments will not be accepted.

A = 90 - 100%: Conceptual: Complete assignments with originality and thoughtfulness; Satisfies and exceeds aims of the assignment. Writing: Good writing and grammar skills. Writing is clear and ideas are organized. Engagement and Participation: Participates fully in discussion. Attends class on time and turns in work on time. Participates in class, comments and engages with others ideas.

B = 80% - 89%: Conceptual: Common sense thinking with a tendency towards unoriginal or cliché ideas; doing only what is required; Writing: Unclear writing, grammatical errors, lack of thoroughness, does not meet goals of exercise, structural and technical problems.

Engagement and Participation: Inconsistencies in presentation of work and participation, or does not frequently participate. Attends class but minimally engages with others work.

C = 70% - 79%: Falls below expectations in most areas. Inconsistencies, sloppiness, inaccuracies, errors, lack of effort.

D = 60% - 69%: Fails to meet requirements of Assignment/Not turned in on time.

F = 50% and below.

Course Expectations

Develop awareness of formal and technical methodologies and how these affect various qualities of your work; become proficient with course software; attend lab and complete assignments on time. Projects must be complete before class on critique day. It is not acceptable to work on projects while critiques are in progress. Technical difficulties and other project problems must be anticipated before due dates so that they can be worked out ahead of time. I expect all of us to share attention with each other, this means staying present.

Giving and receiving constructive feedback and criticism is an incredibly useful skill. Part of learning how to create compelling and successful work is learning how to talk about it and how to share it with your community. Your participation and feedback in group critiques and class discussion is a very important part of your development as an artist. Project grades will always have a component that evaluates your participation in critiques and use of lab time.

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Plan ahead for any technical difficulties that may/probably will occur. Printing always takes longer than you think, so don't leave it till the last moment! Practice proper file etiquette!

What do I need to do to be successful in this class?

Attend class and do the work. 10% of your course grade is for attendance, these are yours to lose. Contact the instructor for any missed content or assignments.

Check your LBCC email. Check it frequently or have your LBCC email forwarded to your preferred account.

Communicate regularly. Communicate with the instructor as needed, in class or by email. I will most likely get back to you within 24 hours on week days. Please title your emails with the course number & your section days/time (e.g. ART 102 MWF 10-11), and sign your email with your first and last names. This will get you the fastest and most accurate response. When working in a group, be available to your peers, share your emails with each other.

When in class, focus on class. Class time is valuable. I expect all students to apply themselves to the learning atmosphere of the entire class. Distracting or negative behavior effects the whole class, and I will call you out on this. Put your phone away while in class. Being on your phone or computer during critiques or discussions is not acceptable.

Actively participate. You will NOT be successful in this class if you show up but then 'tune out.' Students who do not participate on a regular basis (by actively listening and engaging in discussions and activities) are unlikely to earn a passing grade. Participating does not mean winning arguments and speaking your mind on every issue, active participation means considering how your thoughts and ideas contribute to the class discussion, how your knowledge and perspective can add to others, and how you are responsible for your own learning by participating. Everyone has something unique to contribute in this way!

Be a good class citizen. Be ready and accommodating in order to work with others, be respectful, and try new things. It's okay to be unsure or frustrated about a new process or idea, but it is not okay to give up on it without trying. Sometimes failing at something new is a very important learning process.

Be accountable. You are the person who has the greatest impact on your learning and your grade. As your instructor I will do my best to be accommodating and transparent in all aspects of the learning environment of the class, it is up to you to contribute to it and make the most out of it. Be accountable for your own motivation, attitude, willingness to learn and openness to experimentation and new ideas.

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Moodle Support

If you have questions about using Moodle or need technical support, there are several campus resources available:

Student Help Desk (located in the Library): Either visit, call at 541.917.4630, or email at student.helpdesk@linnbenton.edu

LBCC Moodle User Support Forum: Look up questions on the forum or post your own here: <http://elearning.linnbenton.edu/mod/forum/view.php?id=2697>

Campus Resources

Many resources such as the Library, Learning Center, the Writing Desk, and Family Connections, are available to you as a student. They are described on the LBCC website.

Accessibility

You should meet with your instructor during the first week of class if:

1. You have a documented disability and need accommodations,
2. Your instructor needs to know medical information about you, or
3. You need special arrangements in the event of an emergency.

If you have documented your disability, remember that you must make your request for accommodations through the Center for Accessibility Resources Online Services web page every term in order to receive accommodations. If you believe you may need accommodations, but are not yet registered with CFAR, please go to <http://linnbenton.edu/cfar> for steps on how to apply for services or call 541-917-4789.

Waitlist Policy

If our class is full, registered students not attending class during the first week will be withdrawn, and waitlisted students who are attending class will be admitted to the class on a space available basis.

Incomplete or 'Y' Grades

You may qualify for an Instructor's withdrawal or 'Y' grade IF you have completed less than 25% of class work. You may be eligible for an 'Incomplete' grade IF you have finished 75% of class work. If you have an 'Incomplete,' all coursework must be finished by the end of the next term, and your instructor can only award an 'A', 'B', 'C', 'D' or 'F' grade. In other words, you cannot have an 'IN' grade changed to a 'Y' grade. Please contact your instructor before the end of the term if you need either of these options.

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Academic Honesty

Academic honesty is an indispensable value as students acquire knowledge and develop skills in college. Students are expected to practice academic honesty by not cheating, plagiarizing, or misrepresenting their coursework in any way. Students are ultimately responsible for understanding and avoiding academic dishonesty, whether such incidences are intentional or unintentional. Violations will result in failure of an assignment, and possibly the course. All incidents of academic dishonesty will be reported to both the Associate Dean of Student Development and the Dean of Arts, Social Science & Humanities.

As a creator of cultural content, you have immense responsibility. Racism, sexism, homophobia and other forms of discrimination are unacceptable and examples of such in class work will not be tolerated. This is qualitatively different than a critical and thoughtful engagement of racism, sexism, etc. If you are uncertain about how your work may effect others, you **MUST** speak with me. Academic freedom, freedom of speech and freedom of discourse **DO NOT** protect acts of harassment and discrimination within this educational environment.

Timeline

W1L1	Jan 10	Introductions, syllabus review, review scanning and printing, in class exercise.
W1L2	Jan 12	History of Digital Art, Project 1 intro, digital imaging intro and software tutorials. In class excercise continued.
W2L1	Jan 17	<u>Project 1 response/reading due.</u> Illustrator tutorials.
W2L2	Jan 19	<u>Project 1 proposals due, proposal review.</u>
W3L1	Jan 24	Illustrator tutorials, work day.
W3L2	Jan 26	<u>Project 1 due, Project 1 critique.</u> Project 2 intro.
W4L1	Jan 31	Artist lecture. In class Photoshop exercise.
W4L2	Feb 2	<u>Project 2 proposals due, proposal review.</u> Project 2 development exercise.
W5L1	Feb 7	In class project demo. Work day.
W5L2	Feb 9	Software tutorials. Work day.
W6L1	Feb 14	<u>Project 2 due, Project 2 critique.</u> Project 3 intro
W6L2	Feb 16	Artist lecture. Project 3 exercise. Software tutorials.

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W7L1	Feb 21	<u>Project 3 proposals due, proposal review. Reading response due.</u>
W7L2	Feb 23	Work day.
W8L1	Feb 28	<u>Project 3 due, project 3 critique.</u>
W8L2	March 2	Animation/Video workshop, Photoshop automation and actions.
W9L1	March 7	<u>Project 4 proposals due, proposal review.</u>
W9L2	March 9	<u>Project 4 content check in.</u>
W10L1	March 14	Work day.
W10L2	March 16	<u>Project 4 due, Project 4 critique.</u>
FINALS	March 21	Final meeting

This schedule is subject to change!
Developments will be discussed in class and on moodle.